

Updating brochures

CERN Grid & ATLAS computing 4 pages brochures: pages 2 to 4

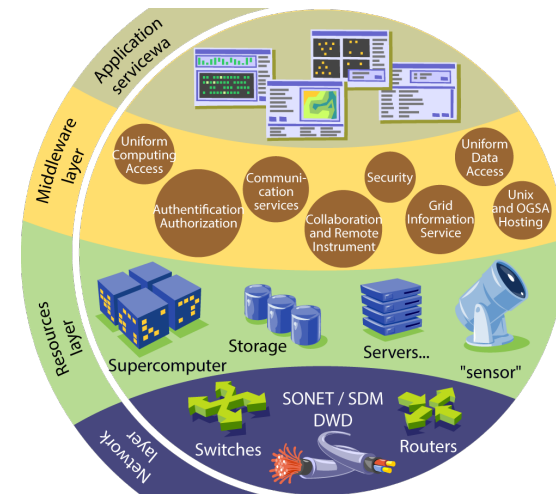
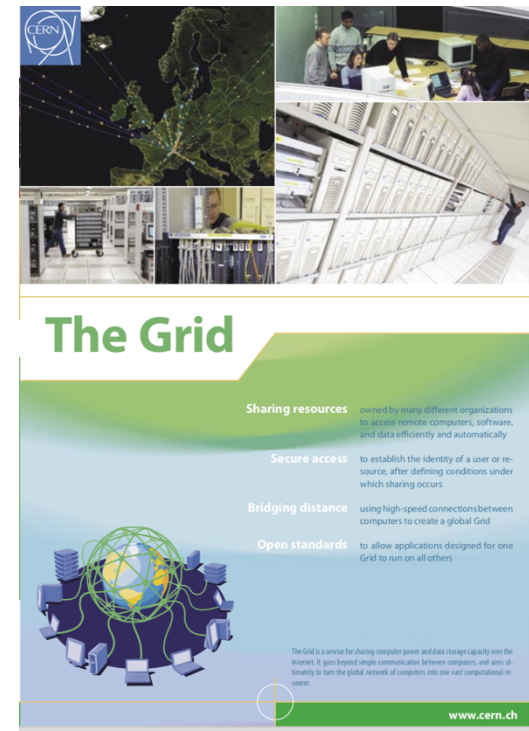
ATLAS 2011 Fact Sheet: pages 5 to 7

ATLAS visitor centre smart board slide: pages 8 to 9

“The grid”- by CERN IT

2006 : <https://cds.cern.ch/record/976156>

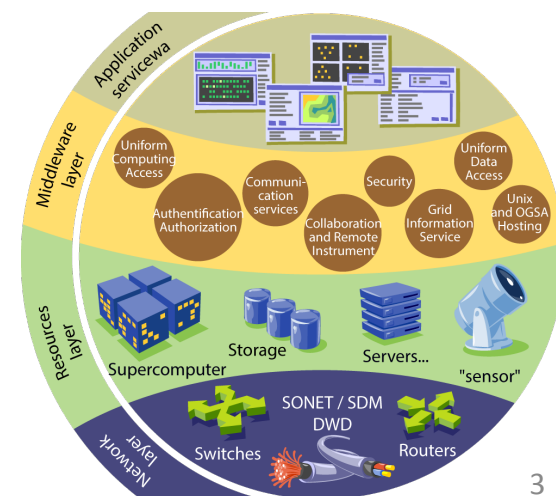
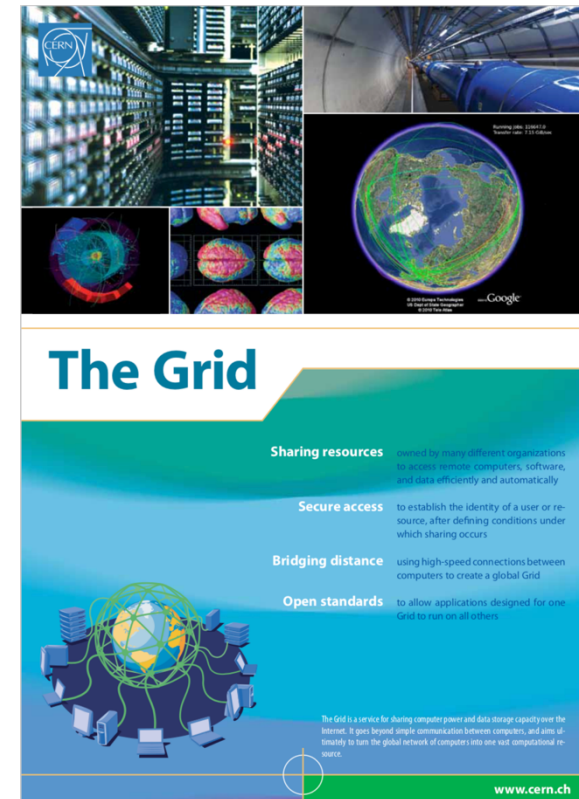
- CERN data centre in 2006:
 - 5000 PC's
 - 5 Petabytes storage in disk & tape
 - Can write 1 GB/s on tape
- Resource used by ATLAS in 2017:
 - 421 kHS06 = 20 000 laptops (double core)
 - 25 Petabytes of data on disk; 58 on tape
 - Detector sends 2 GB/s ; 1 to 1.5 kHz
 - Total 2017 raw data volume = 10 Petabytes



“The grid”- by CERN IT

2012 update: <https://cds.cern.ch/record/1421296>

- CERN data centre in 2012
 - LHC experiments produce 25 Petabytes per year, the equivalent of 5.3 million DVD movies
 - T0 = 65 000 processor cores, corresponding to ~ 20% of the LHC computing capacity used for LHC
 - 30 Petabytes storage in disk, 45 on tape
 - Optical fibre links to experiments and T1: multiples of 10 gigabits/s
- Resource used by ATLAS only in 2017:
 - Total 2017 raw data volume = 10 Petabytes
 - 421 kHS06 = 40 000 cores
 - 25 Petabytes of data on disk; 58 on tape
 - Detector sends 2 GB/s ; 1 to 1.5 kHz



“Computing in the ATLAS Experiment” – 2013

CDS link ????

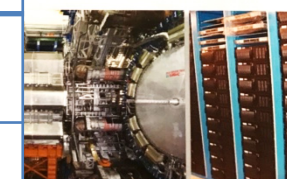


The ATLAS detector produces more than 5 Petabytes of data every year, equivalent to the data that can be stored in one million DVD disks. This enormous amount of information must be recorded on tape, processed and distributed around the world, so that all physicists in the 38 countries of the collaboration have the possibility to analyse them.

It links CERN to 10 larger and 70 smaller computing centres that support ATLAS activities. This infrastructure can be used by all collaboration members for physics analysis.

Because of the large amount of data to be processed, ATLAS has developed new technologies to automate operation of this distributed computing system, each a high level of efficiency and reliability; the aim is that everyone will be able to use the Grid as if it was just an extension of a local computing cluster.

Page 1: the ATLAS detectors produces more than 5 Petabytes per year	2017 raw data = 10 Petabytes.
Page 3: computing infrastructure	ATLAS moved for run 2 to a “network oriented” model of ~ 30 “nucleus + satellites”
Page 3: Total capacity CERN: 111 kHS06, disk 9 PB, tape 18 PB T1: 260 kHS06, disk 27 PB, tape 30 PB T2: 266 kHS06, disk 47 PB, no tapes Data transfer rate to T0: 320 MB/s Data export rate to T1: 1.2 GB/s	2017 ATLAS only: T0: 421 kHS06, disk 25 PB, tape 58 PB T1: 826 kHS06, disk 67 PB, tape 102 PB T2: 1505 kHS06, disk 78 PB, no tapes Data transfer rate to T0: 2 GB/s Every week 1 PB is moved to/in T0, 5 PB moved on the grid for prod & analysis
Page 3: network links - Links from CERN to T1: > 10 Gb/s - Links between T1 and T2: > 1 Gb/s	2016 ECFA R&D session talk by S.Campana https://indico.cern.ch/event/524795/ - 2016: 10 to 100 Gb links - 2026: 1 to 10 Tb links



ATLAS fact sheet / 2010

Page 9: computing

<https://cds.cern.ch/record/1457044>

ATLAS Fact Sheet

Computing
Analysing 1000 Million events recorded per year

Data recording:

- The raw data are recorded after 3rd level Trigger (see previous page).
- The raw data are analysed in terms of particles produced in the collision (tracks, shower in the calorimeters etc.) and this "reconstructed" data is recorded.
- From this the physics data is extracted with specialized software and recorded.

	Recorded	per event	per year
raw data	1.6 Mbytes		3 200 Tbytes
reconstructed data	1 Mbytes		2 000 Tbytes
physics data	0.1 Mbytes		200 Tbytes

(A terabyte is a million megabytes)

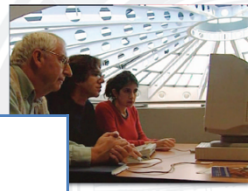
The 3200 terabytes of data that will be seen by ATLAS each year are the equivalent of the content in:

- 160 million trees made into books.
- 7 km (4 miles) of CD-ROMs stacked on top of each other.
- 600 years of listening to songs.
- 160 US Library of Congress (3 billion books).

Offline Computing:

- Number of PCs for event reconstruction at CERN: ~3 000
- ATLAS offline, including simulation, worldwide in 2008: ~36 000 PCs
- CPU time planned for reconstruction of a full event: 15 s
- Estimated lines of code (C++) ~ 5 million
- More than 200 software developers worldwide are involved
- To interpret the data correctly interesting physics relations as well as background are simulated as events in the detector. Due to the fine granularity of the ATLAS detector, the simulation has to deal with as many as 30 000 000 objects.

Data is exported from CERN at a rate of 1 GB/s (8 Gbps) to 10 main computing centres in 3 continents, where data are stored, processed and further distributed to ~50 collaborating institutes for analysis. All members of the ATLAS Collaboration have equal access possibilities to all ATLAS data, independently of their geographical location, thanks to the Worldwide LHC Computing Grid.



Computing

Analysing 1000 Million events recorded per year

2017: ATLAS has on disk 20 billions collision events and 16 billions simulated events

Data recording:

- The raw data are recorded after **the 3rd level Trigger**
- the raw data are analysed in terms of particles produced in the collision (tracks, shower in the calorimeters, etc.) and this "reconstructed" data is recorded.
- From this the physics data is extracted with specialized software and recorded

HLT

Recorded	per event	per year
raw data	1.6 Mbytes	3 200 Tbytes
reconstructed data	1 Mbytes	2 000 Tbytes
physics data	0.1 Mbytes	200 Tbytes

(A terabyte is a million megabytes)

Recorded	Per event	Per year
Raw data	1.0 MB	10 PB
Reconstructed data	0.3 MB	Scales-> 3 PB
Physics data: 20 trains producing each 5 formats	Target: total to be the same as reconstructed data	idem

Numbers taken from the oct 2017 report to C-RSG

Brochure:	2017:
The 3200 terabytes of data that will be seen by ATLAS each year are the equivalent of the content in:	Raw data = 10 Petabytes Access/move 6 Petabytes per week TDAQ output: 2 GB/s
160 million trees made into books 7 km of CD-ROMs stacked on top of each other 600 years of listening to songs 160 US library of Congress (3 billions books)	- Blu-ray standard = 50 GB -> ATLAS fills 200 10³ disks per year. - Netflix = 1 GB/hour (3 for HD) - Whole of LHC data = Facebook uploads

Offline computing [2008]:	Update 10 years later [2018]:
Number of PCs for event reconstruction at CERN: ~ 3000	For ATLAS only: 400 kHS06 @ T0 = 40 000 cores (PC's have 2 these days) [1]
ATLAS offline, including simulation, worldwide: ~36 000 PCs	For ATLAS only: 2 M HS06 = 200 000 cores [1]
CPU time planed for reconstruction of a full event: 15 s	Still about right, although depends on pileup [1]
Estimated lines of code (C++): ~ 5 millions	~ 4 millions in C++ , 1.4 in Python [2]
More than 200 software developers worldwide are involved	Still about right, even optimistic [3]
The simulation has to deal with ~ 30 000 000 objects	No reason why it should have changed
Data is exported from CERN at a rate of 1 GB/s to 10 main computing centres in 3 continents.	Reports now mention the flow of data moved per week within cern (1 PB) and on the grid for prod & analysis (5 PB) [1]

References:

[1] April 2018 report to C-RSG <https://twiki.cern.ch/twiki/bin/viewauth/AtlasComputing/ComputingModel>

[2] June 2018 Sw&Comp week plenary talk by C.Adam, slide 10 by Ed Moise

<https://indico.cern.ch/event/646942/contributions/2974818/attachments/1674621/2688132/OutreachAndComm.pdf>

[3] Feb 2018 ATLAS week plenary talk by Ed Moise, slide 11

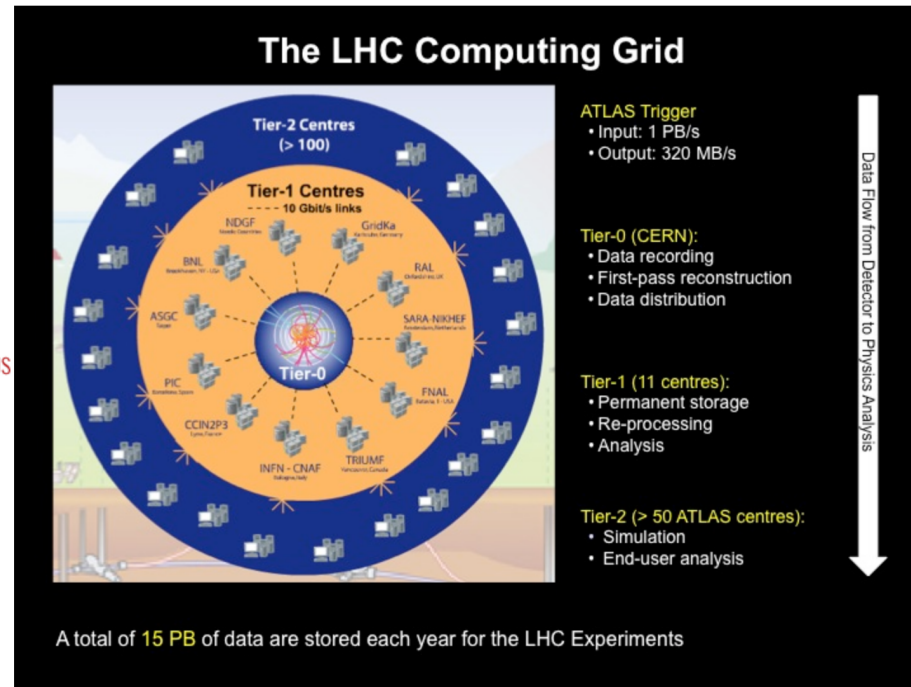
<https://indico.cern.ch/event/648945/contributions/2855642/attachments/1605619/2547705/Plenary23022018.pdf>

AVC Smart board slide

Moved to a network and resources driven “nucleus + satellites” model for run 2

25% of the 2017 simulation done on HPC / cloud

◀ PREVIOUS

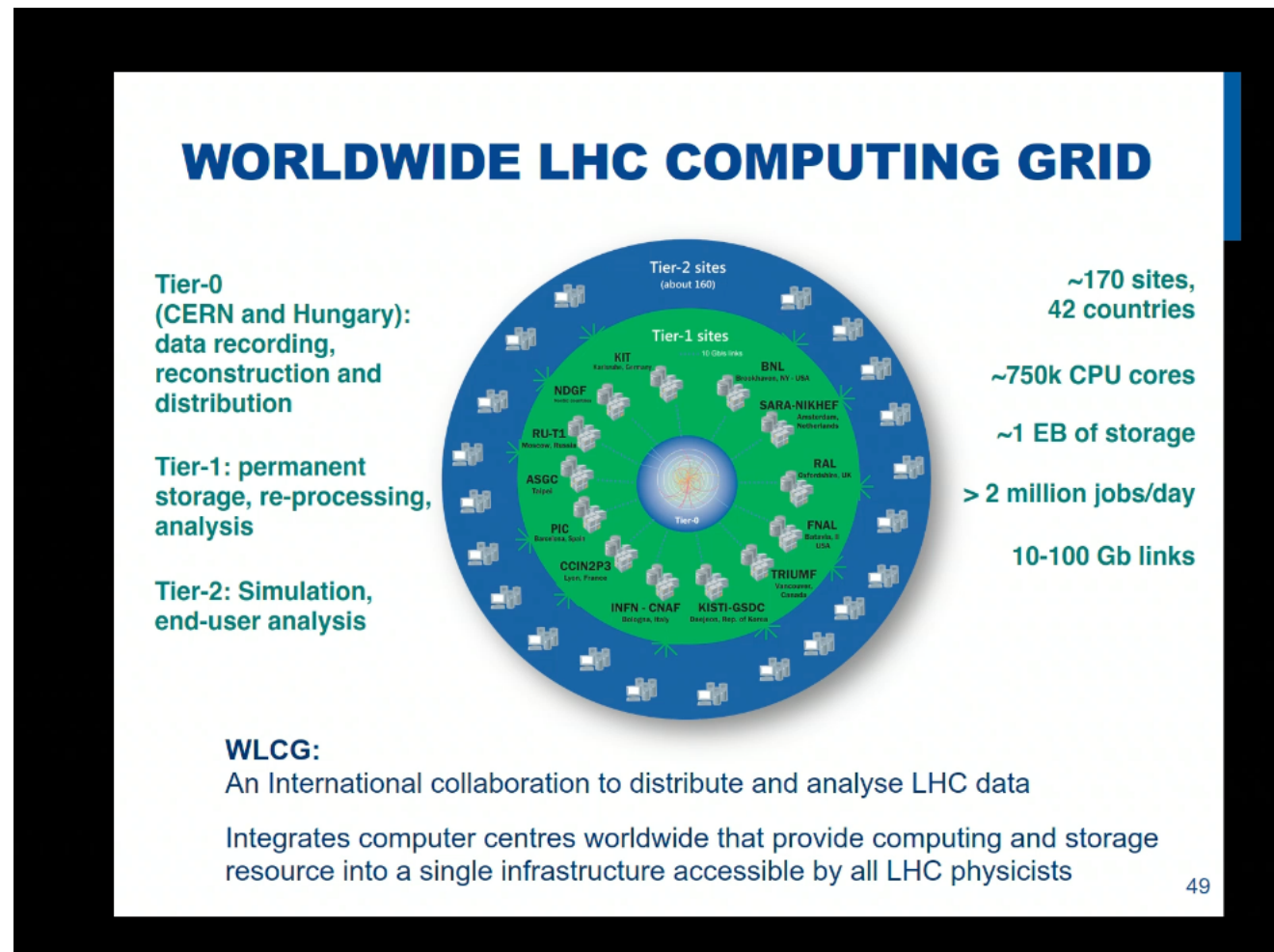


NEXT ▶

ATLAS
Trigger output:
2 GB/s

ATLAS only: produced 10 PB raw data in 2017
ATLAS only: 25 PB on disk, 58 on tape in 2017

As an example, 2018 summer student lecture slides [courtesy A. Sfyrta]



Very similar slide in the WLCG management talks, e.g.

<https://www.slideshare.net/HelixNebulaTheScienc/wlcg-hn-scicloud030417-1> [slide 3]

What about future ?

ECFA 2016 HL-LHC workshop, R&D session on sw & computing

<https://indico.cern.ch/event/524795/>

